

City of Renton Adult Kickball Rules

COVID -19 Information pertaining to the participation in City of Renton Adult Leagues. If you are sick please stay home!!!

Players must be 18 years of age to participate in the City of Renton Kickball League. To be eligible to participate in the league, all players must have signed and completed a City of Renton team E-roster prior to participating in the first scheduled game. An official WAKA Red Rubber Kickball will be used for game play, provided by the home team.

- 1. A team consists of 10 field players (at least 4 must be female). A minimum of 8 players (at least 4 must be female) are needed to start and continue a game. Rosters may consist of up to 20 players. All players present are eligible to kick. No more than two of the same gender may kick consecutively. Teams are encouraged to kick their entire lineup.
- 2. Games are 7 innings or a time limit of 1 hour. No new inning may begin after 50 minutes. The 10-run rule is in effect after 5 innings of play (4 ½ if home team ahead). Games will be played on a regulation softball field with 60ft bases (orange safety bag at 1st).
- 3. Innings will consist of three outs. Outs are made similar to that of softball; force outs, pop outs, strikeouts, etc. An out may also be made when a runner, who is not touching a base, is hit below the shoulders (the ball is poison). Any ball that intentionally thrown at the head of a runner will result in a dead ball and the runner will be awarded. If the runner is ducking, dodging to avoid contact and is hit in the head prior to reaching the base safely, he or she will be called out. A ball may be kicked at a runner as well.
- 4. Kickers will start with a 1 and 1 count- no courtesy foul. A kicker may kick the ball after it crosses the front of home plate. A player kicking the ball in front of the plate is an out. A missed attempt at a kick or a foul ball will be a strike. All foul balls are considered strikes unless the foul ball is caught in the air is, that is considered an out. 3 strikes is an out. If a player receives 4 balls during the kicking turn, they will be awarded the base. We do not encourage walks! It is a kickers game.
- 5. *The pitcher must roll the ball at a slow to moderate speed*. If in the judgment of the umpire the ball is rolled too fast or slow, or too bouncy, or with a spin, the umpire will rule the pitch illegal, and a "ball" will be called. (Note: The kicker may still attempt to kick the ball after an "illegal pitch" has been called, once kicked it shall be declared "live" and the result of the play will stand.)
- 6. Each team has a total of 3 "bunts" or kicks that do not travel past the "Full Kick Line" each inning. Once the 3 bunts have been used by a team any kick after that does not travel past the Full Kick Line is deemed a foul ball/strike or an out depending on the count (if the count is at 2 strikes the result is an out). Pitcher and/or catcher can make a play on the ball inside the Full Kick Line after the ball is kicked. If a play is made on a ball that does not travel beyond the Full Kick Line that kick is still considered a bunt towards a team's total for that inning.
- 7. Leading off and stealing are not allowed. Slide or avoid rule for baserunners is in effect- no contact.
- 8. All players must wear closed—toe shoes. Baseball or soccer cleats are allowed provided they have rubber, or molded plastic soles only. **No metal cleats**.
- 9. Courtesy runners are allowed, one per gender. If additional courtesy runners are needed, this must be agreed upon by both teams before the runner may enter the game. If both teams do not agree, then it reverts back to just one per gender. Courtesy runners should be declared at the pre-game meeting when possible.
- 10. Free defensive substitution between innings. Players may play anywhere on defense in the field, however once in place, defenders must remain in that position during the inning, unless there is an injury or a substitute pitcher enters the game.
- 11. Outfielders will be required to begin every play with both feet completely on the outfield grass or the area designated by the umpire until the ball is put into play by a kick.
- 12. Pitchers will be required to stay within the circle until the kicker touches the ball. Once the kicker touches the ball, the pitcher can leave the circle.

- 13. Catchers MUST stay behind the kicker at all times. If catcher interferes with the kicker than the kicker will automatically be awarded first base.
- 14. Time may be called by the umpire when the infield defense controls the kickball on the infield or automatically if a player has control of the ball within the Pitcher circle. This will be up to the umpire's discretion.
- 15. In the spirit of fielding eligible teams a team can one time only (meaning only one time during the season) ask a player (male or female) from another team to fill in. This "fill in" player can only be from a team that has played prior or will play after the game in question. Team using the "fill in" player must inform their opponent's captain prior to the game starting. **BOTH CAPTAINS MUST AGREE** and send the league director paper trail (email or text) of the agreement right away. If both captains do not agree then the team short on players will forfeit. Once team uses a "fill in" player they cannot do so again during the season or playoffs. Fill in players cannot be used for the playoffs.

The above kickball rules may be modified at the discretion of the umpire. A pre-game meeting is encouraged prior to every game. Coaches and managers are responsible for ensuring that all players understand and abide by league rules and regulations.